

Game of the Year

Bayonetta 2 (Platinum Games/Nintendo)

Middle-earth: Shadow of Mordor (Monolith Productions/Warner Bros. Interactive Entertainment)

Destiny (Bungie/Activision)

Hearthstone: Heroes of Warcraft (Blizzard)

Alien: Isolation (Creative Assembly/Sega)

Honorable Mentions: *Titanfall* (Respawn/Electronic Arts), *Valiant Hearts: The Great War* (Ubisoft Montpellier/Ubisoft), *Far Cry 4* (Ubisoft Montreal/Ubisoft), *Dragon Age: Inquisition* (BioWare/Electronic Arts), *Super Smash Bros. for Wii U* (Sora Ltd. and BANDAI NAMCO/Nintendo)

Innovation Award

Bounden (Game Oven)

Middle-earth: Shadow of Mordor (Monolith Productions/Warner Bros. Interactive Entertainment)

This War of Mine (11 bit studios)

The Vanishing of Ethan Carter (The Astronauts)

Monument Valley (Ustwo)

Honorable Mentions: *Crypt of the Necrodancer* (Brace Yourself Games), *Extrasolar* (Lazy 8 Studios), *Elite: Dangerous* (Frontier Developments), *Elegy For A Dead World* (Dejobaan Games), *80 Days* (Inkle Studios)

Best Debut

Yacht Club Games (*Shovel Knight*)

Respawn Entertainment (*Titanfall*)

The Astronauts (*The Vanishing of Ethan Carter*)

Stoic Studio (*The Banner Saga*)

Upper One Games (*Never Alone*)

Honorable Mentions: Dynamighty (*CounterSpy*), Hinterland Games (*The Long Dark*), 1337 & Senri (*Leo's Fortune*), MachineGames (*Wolfenstein: The New Order*), Hipster Whale (*Crossy Road*)

Best Design

Middle-earth: Shadow of Mordor (Monolith Productions/Warner Bros. Interactive Entertainment)

Shovel Knight (Yacht Club Games)

Dragon Age: Inquisition (BioWare/Electronic Arts)

Captain Toad: Treasure Tracker (Nintendo EAD Tokyo and 1-Up Studio/Nintendo)

Hearthstone: Heroes of Warcraft (Blizzard)

Honorable Mentions: *Mario Kart 8* (Nintendo EAD Tokyo/Nintendo), *Alien: Isolation* (Creative Assembly/Sega), *Destiny* (Bungie/Activision), *Monument Valley* (Ustwo), *Far Cry 4* (Ubisoft Montreal/Ubisoft)

Best Handheld/Mobile Game

Threes! (Sirvo)

Super Smash Bros. 3DS (Sora Ltd. and BANDAI NAMCO/Nintendo)

Hearthstone (Blizzard)

80 Days (Inkle Studios)

Monument Valley (Ustwo)

Honorable Mentions: *Bounden* (Game Oven), *Bravely Default* (Silicon Studio and Square)

Enix/Nintendo and Square Enix), *Desert Golfing* (Blinkbat Games), *Velocity 2X* (FuturLab), *Fantasy Life* (Level-5/Nintendo)

Best Visual Art

Monument Valley (Ustwo)
Hohokum (Honeyslug and Sony Santa Monica/Sony)
Child of Light (Ubisoft Montreal/Ubisoft)
Bayonetta 2 (Platinum Games/Nintendo)
Alien: Isolation (Creative Assembly/Sega)

Honorable Mentions: *Never Alone* (Upper One Games/E-Line Media), *The Vanishing of Ethan Carter* (The Astronauts), *Transistor* (Supergiant Games), *Broken Age: Act 1* (Double Fine Productions), *Destiny* (Bungie/Activision)

Best Narrative

80 Days (Inkle Studios)
This War of Mine (11 bit studios)
Kentucky Route Zero: Episode 3 (Cardboard Computer)
Middle-earth: Shadow of Mordor (Monolith Productions/Warner Bros. Interactive Entertainment)
The Vanishing of Ethan Carter (The Astronauts)

Honorable Mentions: *Dragon Age: Inquisition* (BioWare/Electronic Arts), *Valiant Hearts: The Great War* (Ubisoft Montpellier/Ubisoft), *Tales From The Borderlands: Episode 1* (Gearbox Software/Telltale Games), *D4: Dark Dreams Don't Die* (Access Games/Microsoft), *Hatoful Boyfriend* (Mediatonic/Devolver Digital)

Best Audio

Alien: Isolation (Creative Assembly/Sega)
Hohokum (Honeyslug/Sony)
Destiny (Bungie/Activision)
Transistor (Supergiant Games)
The Vanishing of Ethan Carter (The Astronauts)

Honorable Mentions: *Child of Light* (Ubisoft Montreal/Ubisoft), *Far Cry 4* (Ubisoft Montreal/Ubisoft), *D4: Dark Dreams Don't Die* (Access Games/Microsoft), *Bayonetta 2* (Platinum Games/Nintendo), *Crypt of the Necrodancer* (Brace Yourself Games)

Best Technology

Destiny (Bungie/Activision)
Middle-earth: Shadow of Mordor (Monolith Productions/Warner Bros. Interactive Entertainment)
Wolfenstein: The New Order (MachineGames/Bethesda)
Elite: Dangerous (Frontier Developments)
Far Cry 4 (Ubisoft Montreal/Ubisoft)

Honorable Mentions: *Assassin's Creed Unity* (Ubisoft Montreal/Ubisoft), *The Last of Us: Remastered* (Naughty Dog/Sony), *Sunset Overdrive* (Insomniac Games/Microsoft), *Alien: Isolation* (Creative Assembly/Sega), *Infamous: Second Son* (Sucker Punch Productions/Sony)